Team 1: Clare	Team 2:	Team 3:
Tools Required:	Tools Required:	Tools Required:
• Starting with pinch wheel stair (8 o'clock), remove tops of stairs with prybars. Remove pinch wheel with ½" socket. Unscrew L brackets from floor and stair. Save L brackets, place stairs on dumpster cart.	<ul> <li>Fly out all legs and leno</li> <li>Send Conner and Morgan to fly rail</li> <li>Fly in Windows 6, remove weight, and remove windows to shop.</li> <li>Fly in Windows 5, remove weight, and remove windows to shop.</li> </ul>	<ul> <li>Bring carts for trash, mallett seats, and sheet goods into the Hansen.</li> <li>Stack Mallett seats onto cart and return them to the Mallett.</li> <li>Use impact drivers with square bits to remove lauan lids and facing from audience seating risers. Save large sheets, dump small strips.</li> </ul>
<ul> <li>Remove Masonite lid from turntable using impact drivers with square bits. Save full sheets on flat cart, place partial sheets on dumpster cart.</li> <li>Remove facing from turntable using impact drivers with square bits. Place on dumpster cart.</li> </ul>	Fly in Windows 4, remove weight, and remove windows to shop.	Help team 1 remove facing from turntable
	Hour 2	
<ul> <li>Use 9/16" sockets and mallets to remove bolts from turntable drive ring and remove ring and spacers.</li> <li>Use impact drivers with Phillips 3 bits to disassemble turntable lid. Try not to dump out all the T-nuts.</li> <li>Use ¾" hex socket to remove hub cross from center sheets of turntable.</li> </ul>	<ul> <li>Fly in Windows 3, remove weight, and remove windows to shop.</li> <li>Fly in Windows 2, remove weight, and remove windows to shop.</li> <li>Fly in Windows 1, remove weight, and remove windows to shop.</li> </ul>	Remove triscuits from seating risers and stack neatly on triscuit pile.
Remove caster blocks from joining plates and put on cart to go to the shop. Remove joining plates from spider spokes using impact drivers with Phillips 3 bits.		<ul> <li>Use 1-1/4" wrench to remove tension from spring and tire.</li> <li>Use allen keys to remove shaft collars</li> </ul>

	holding tire on axle. Remove the tire.		
Hour 3			
<ul> <li>Use impact drivers with square bits to remove spider legs from the floor. Save taper shims that aren't splintered.         Throw away broken or less useful shims.     </li> <li>Pull out replacement stage plug using pry bars. Reinstall steel cross bars and bolts. Reinstall 2x4 sleepers. Drop in original stage plug.</li> </ul>	<ul> <li>Use hex keys to loosen bearing set screws holding tensioner on axle. Use ½" socket to remove tensioner from stage plug.</li> </ul>		
<ul> <li>Install fresh Masonite in place of cut up Masonite sheets</li> <li>Sweep stage</li> </ul>	<ul> <li>Proceed to trap room.         Use allen keys to loosen set screws on axle hardware and remove axles from motor.</li> <li>Unplug stagehand from motor. Put stagehand in the corner with the others, and put ethernet, power, and estop cables in their respective boxes.</li> <li>Go to gallery to retrieve cables, laptop, e-stop box, light, and workstation table. Put cables in their boxes, place table in furniture storage, and set light and laptop aside for Trevor.</li> </ul>		
Put away tools and buckets in scope shop			

- Put away tools and buckets in scene shop
- Use pry bars, ½" wrenches, and impact drivers with Philips 3 bits to remove casters from caster blocks. Place casters in green caster buckets and caster blocks in dumpster.
- Organize hardware in scene shop

Go home (once dismissed)!